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Title: Rare Spells II

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\*an embossed picture  
of an upside-down  
pentagram is on this  
page\*

Conflagration  
Vas Corp Flam  
Reagents: Brimstone,  
Daemon Bone,  
Obsidian, Pig Iron,  
Pumice, Volcanic Ash

Strikes the target  
with a pillar of flame  
so hot that usually  
there is absolutely  
nothing left of them.

Banish Daemon  
An Ort Por  
Reagents: Daemon  
Bone, Pig Iron,  
Pumice, Volcanic Ash

Specialized form of  
Dispel for daemons.

Mask of Death  
Quas Corp  
Reagents: Dead Wood,  
Executioner's Hood

Changes appearance of  
caster to resemble that  
of death. Quite useful  
for driving someone

insane or to create the illusion of one's death.

Destruction  
Kal Jux Corp Por  
Reagents: Dead Wood,  
Dragon's Blood,  
Executioner's Hood,  
Pig Iron, Serpent's  
Scale, Volcanic Ash

A weaker version of  
Devastation. Would be  
able to destroy smaller  
areas, such as Cove.

Rock Flesh  
Vas Sanct Mani  
Reagents: Fertile  
Dirt, Dead Wood

Allows the user to  
withstand more  
damage in combat.

Create Fire  
In Bet Flam  
Reagents: Obsidian,  
Pumice, Volcanic Ash

Creates a small fire.  
Can be used for  
campfires, lanterns,  
candles, etcetera,  
etcetera.

Fire Shield  
Flam Mani  
Reagents: Obsidian,  
Pig Iron, Volcanic  
Ash

Creates a shield of  
flame for the caster.

Flame Bolt  
Flam Por  
Reagents: Pig Iron,  
Pumice, Volcanic Ash

Sends a bolt of flame  
at the target.

Ignite  
Grav Ort Flam  
Reagents: Pumice,  
Volcanic Ash

Ignites the target in  
flames.

Flash  
In Hur Flam  
Reagents: Pumice,  
Volcanic Ash

Ignites the air with  
flames to create a  
blinding flash of light